

Taking the mystery out of power injection



Les Willis
WillisChristmasShow.com

I Heard the Bells on Christmas Day



Power injection

- Let's understand the problem, why do we need to power inject at all
- Cover 10% theory and 90% “rules of thumb”
- Real examples of how to do power injection
- Summary

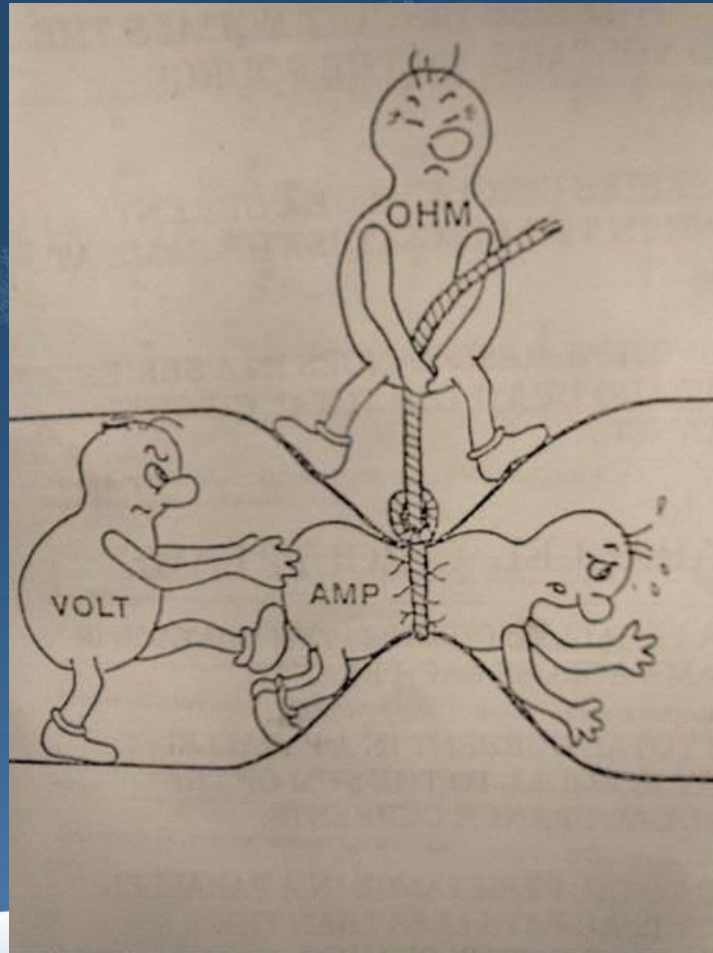


Why Power Inject?

1. The LEDs (lights) we use are “low voltage” devices
2. Voltage decreases along the length of any wire. This is based on many factors (size, resistance, type, etc.)



Volts = Amps x Resistance

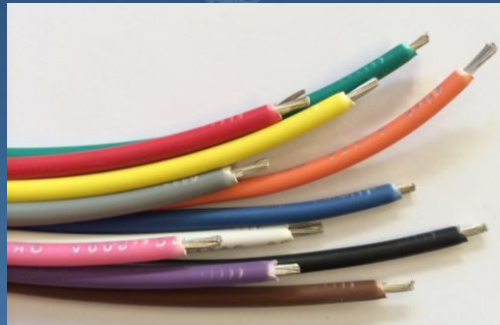


The why??

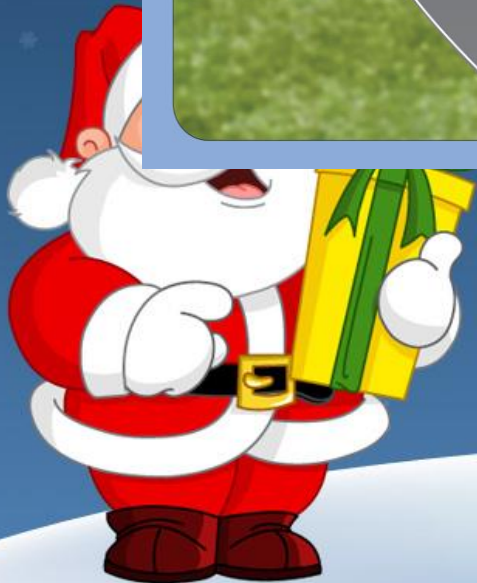
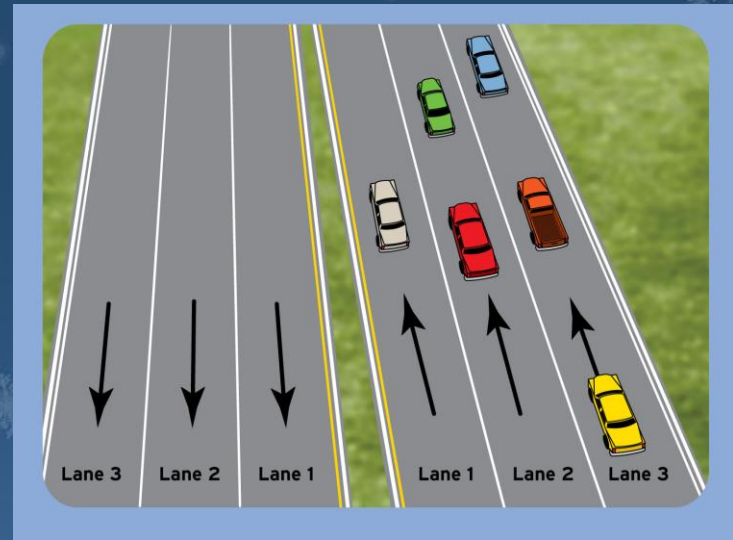
We are battling voltage drop. And the lower the voltage the tougher the battle.

Wire gauge and resistance

- Gauge is a measure of wire size (lower gauge is larger diameter)
- Every wires has resistance



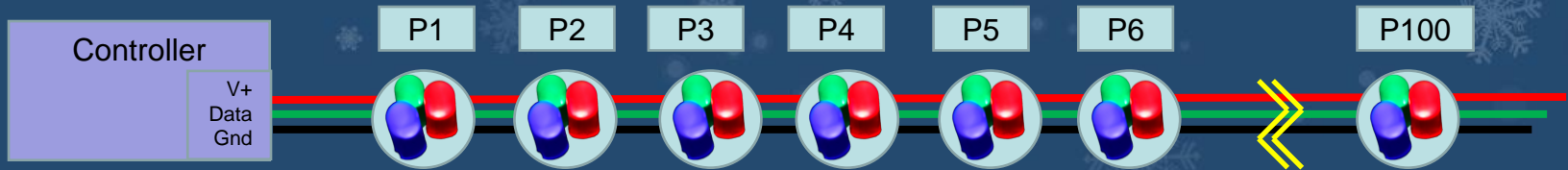
Current flow is analogous to traffic flow



How does this impact your display?



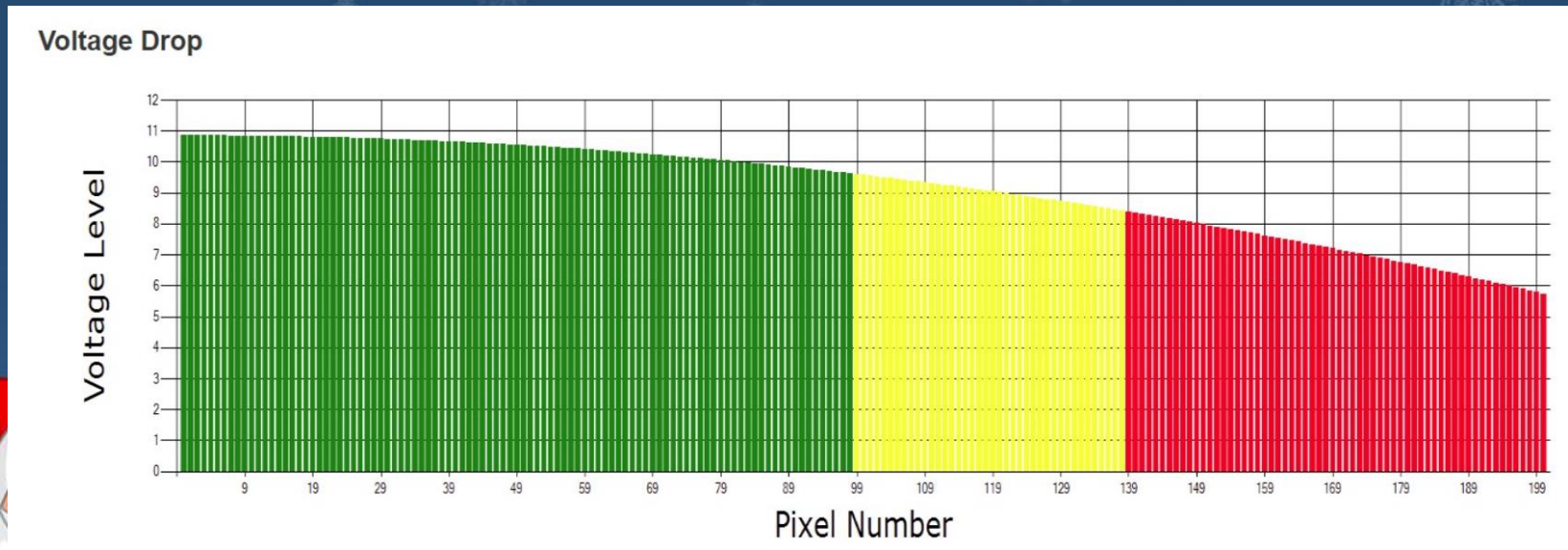
Voltage Drop Symptoms



1. LED color (whites will become pink)
2. Data integrity (The TTL logic can't distinguish the 1's and 0's)



Voltage drop without power injection



Based on 12V pixels!



A small amount of
theory



Typical pixel electrical specifications



Product Specifications

- **Node Voltage:** 12V DC
 - Regulator
- **Node Color:** RGB
- **Node Protocol:** WS2811
- **Node Spacing:** 10cm / ~4"
- **Lead Length:** 150mm / ~6"
- **Node Type:** Smart Bullet
- **Nodes Per. String:** 50
- **Compatible Pigtail:** xConnect / Scott LED / Holiday Coro
- **Power Consumption Based On 100% White:**
 - **Max Node Current Draw:** 60mA
 - **Max Node Wattage:** 0.72W
 - **Max String Current Draw:** 3A
 - **Max String Wattage:** 36W
 - **Max Nodes Before Power Injection:** 120
- **DMX Channels:**
 - **Per Node:** 3
 - **Per String:** 150
- **Required Controller:** Smart Pixel
- **Viewing Angle:** 150 - 180°
- **Weather Protection:** IP65
- **Width:** 12mm
- **Wire Color:** Black
- **Wire Gauge:** Stamped 18AWG, Closer to 20AWG

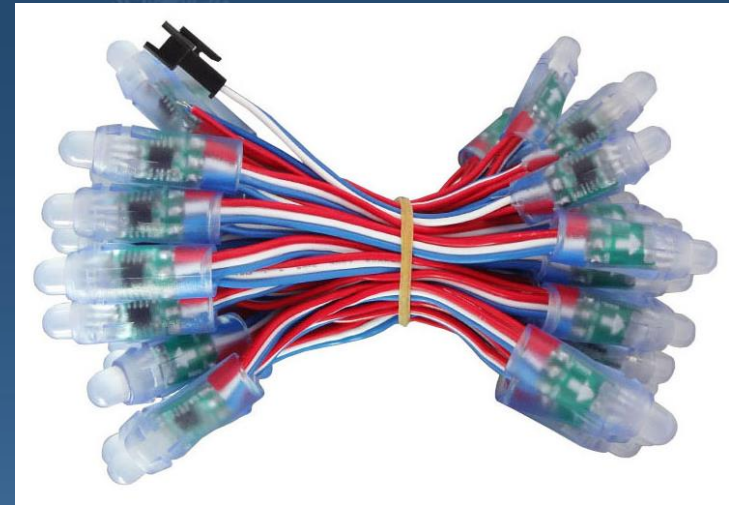
.06 Amps

100%

Smart RGB Pixels

- Watts (P) = E*I
- 36W = 12V * 3 Amps

50 Count String



36 Watts



.06 Amps

100%

12 Volt vs. 5 Volt

Power = Voltage x Current

Each pixel requires .06 Amps at 100% brightness

- $360/12 = 30$ Amps

$30/.06 = 500$ Pixels

- $360/5 = 72$ Amps

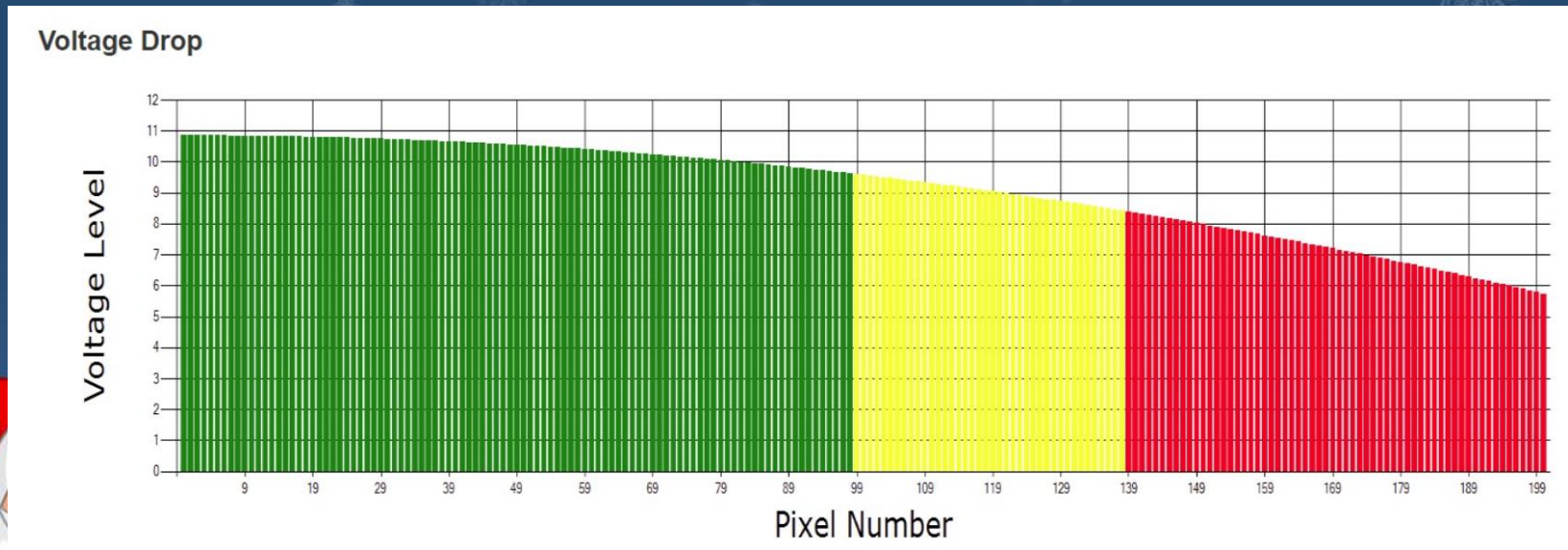
$72/.06 = 1200$ Pixels



How to power inject



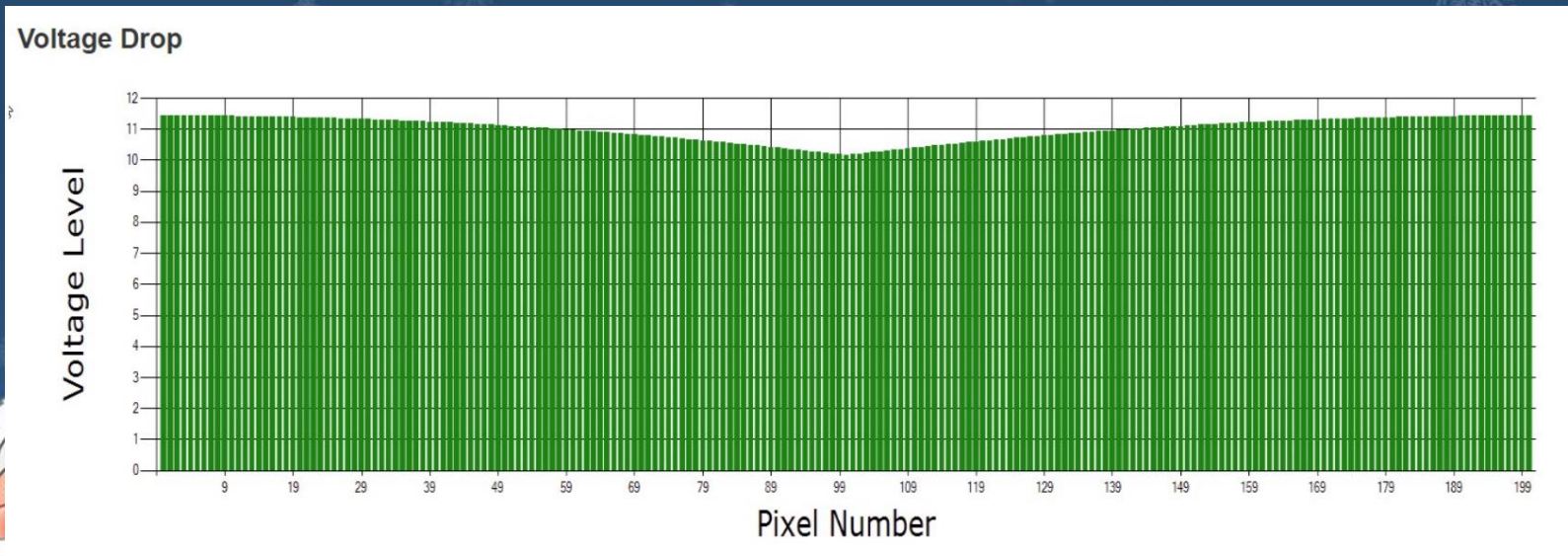
Voltage drop without power injection



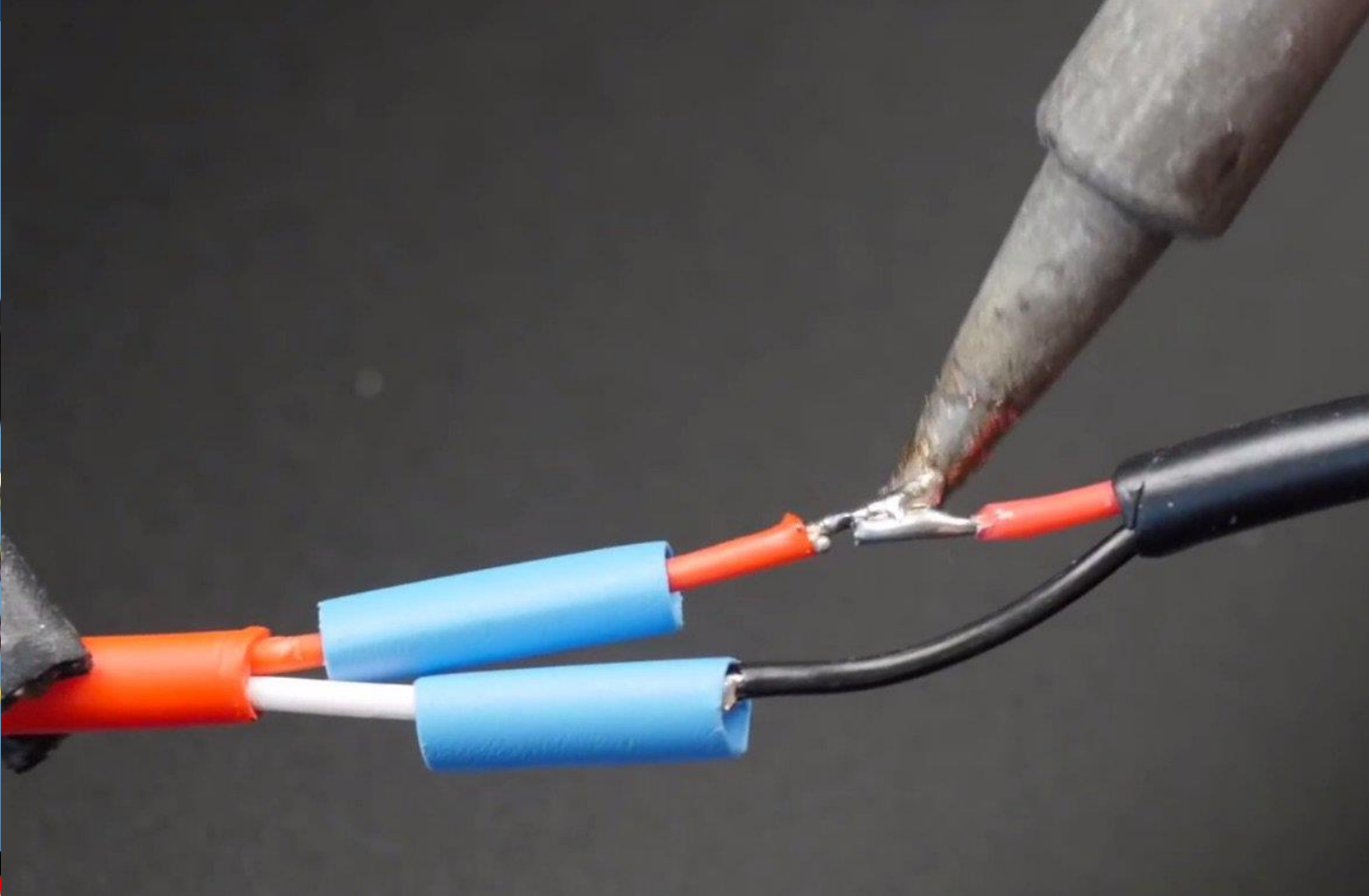
Based on 12V pixels!



Voltage graph with power injection



Solder + Shrink Tubing



Solder Seal Connectors

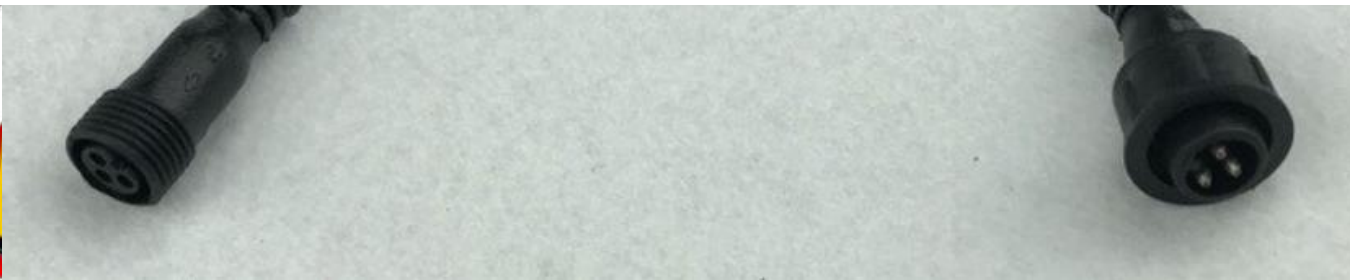
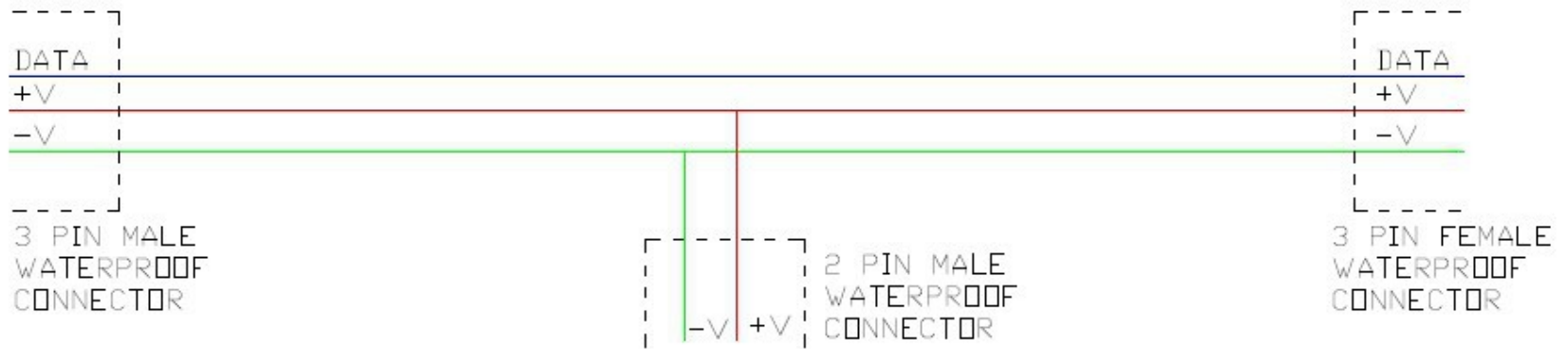
For better results use a hot air gun to avoid melting the heat shrink tubing before the solder.



Power Injection T's



Power Injection T's



Rules to go by



.06 Amps

100%

Power Injection guidelines

1. Furthest distance

For 5V pixels

No more than 50 pixels from the nearest injection point

For 12 V pixels

No more than 100 pixels from the nearest injection point



.06 Amps

100%

Power Injection Guidelines

2. Plan for your power injection runs

- A good rule of thumb is to use 18 gauge minimum wire for power injection runs
- Longer runs could require a larger wire

Gage No.	Ohms per 1000 Feet			Gage No.	Ohms per 1000 Feet			Gage No.	Ohms per 1000 Feet			Gage No.	Ohms per 1000 Feet		
0	0.1			10	1			20	10			30	100		
1		.125		11		1.25		21		12.5		31		125	
2			.16	12			1.6	22			16	32			160
3	.2			13	2			23	20			33	200		
4		.25		14		2.5		24		25		34		250	
5			.32	15			3.2	25			32	35			320
6	.4			16	4			26	40			36	400		
7		.5		17		5		27		50		37		500	
8			.64	18			6.4	28			64	38			640
9	.8			19	8			29	80			39	800		

Wire gauge standard vs Resistance



.06 Amps

100%

Power Injection Guidelines

3. Keep track of total power consumption

- Each power supply has a max wattage rating.
- Determine what percentage brightness you want to design for your show



.06 Amps

100%

3 rules of Power injection

1. Furthest pixel from power injection point (100 for 12V, 50 for 5V)
2. For each run inject a maximum of 325 pixels (assuming 18 gauge wire)
3. Monitor your total Wattage per power supply

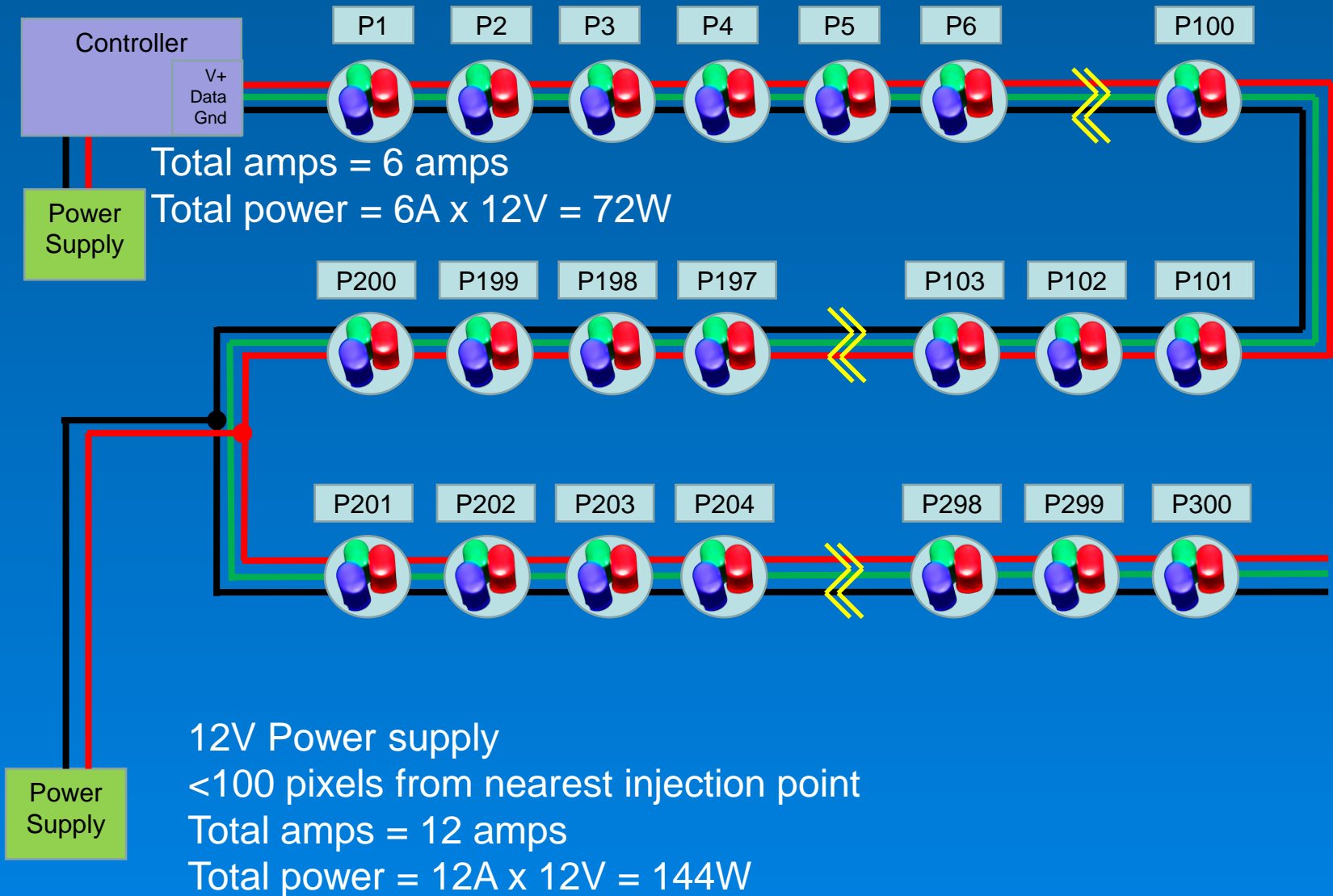


Real case examples



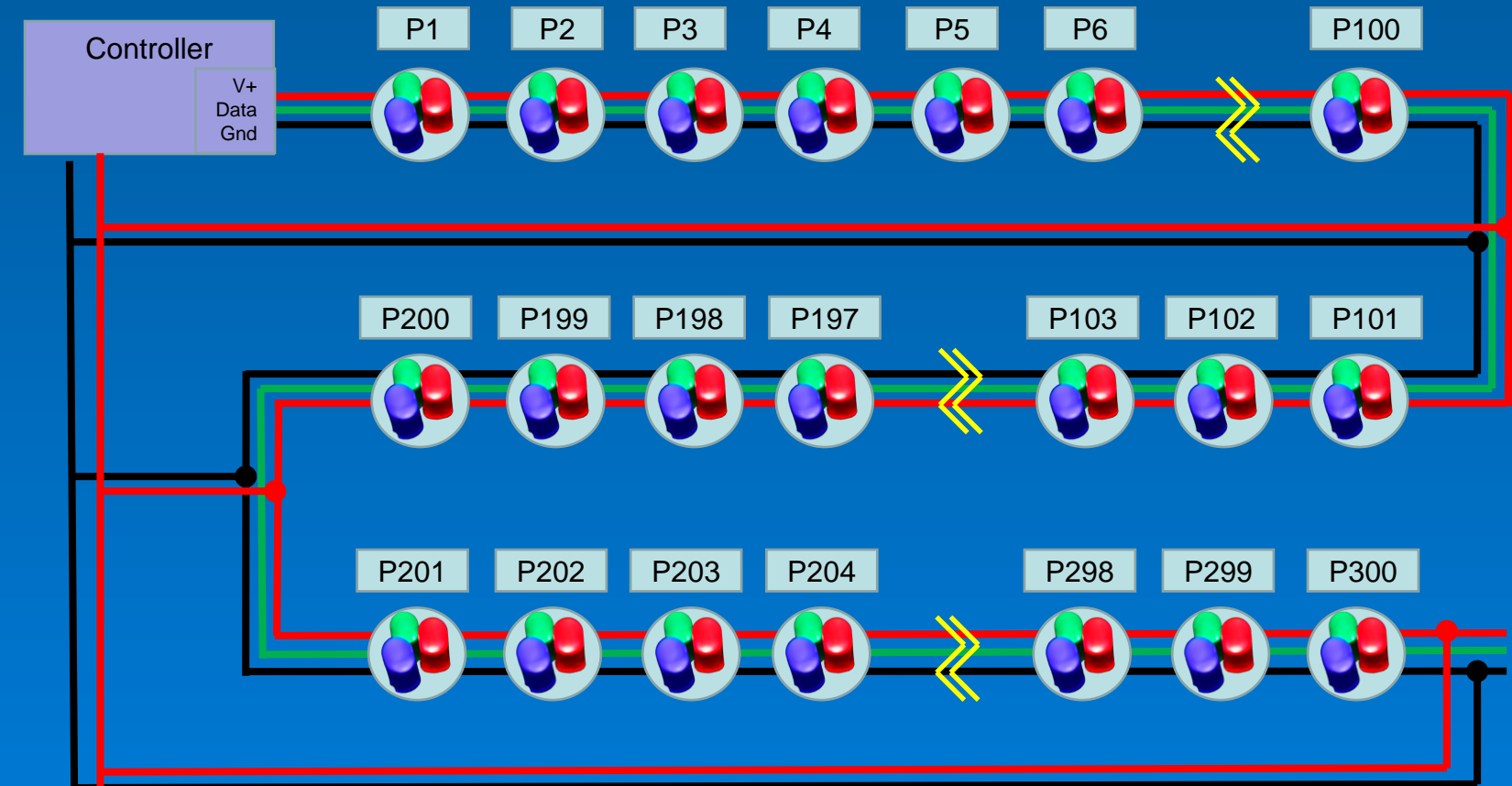
.06 Amps
100%

Pixel Strings/Ribbons 12V example



.06 Amps
100%

Pixel Strings/Ribbons 5V example



5V Power supply

<50 pixels from nearest injection point

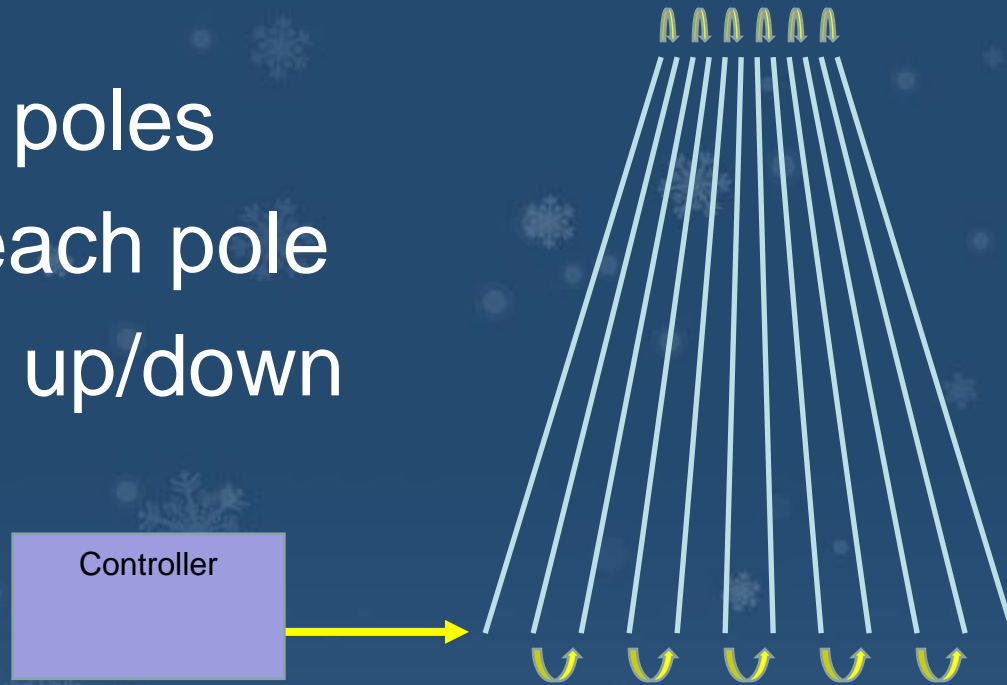
Amps = $.06 \times 300 = 18$ Amps

Total power = $18A \times 5V = 90W$

Power
Supply

Props – Mega tree

- 12 vertical poles
- 90 pixels each pole
- Data flows up/down

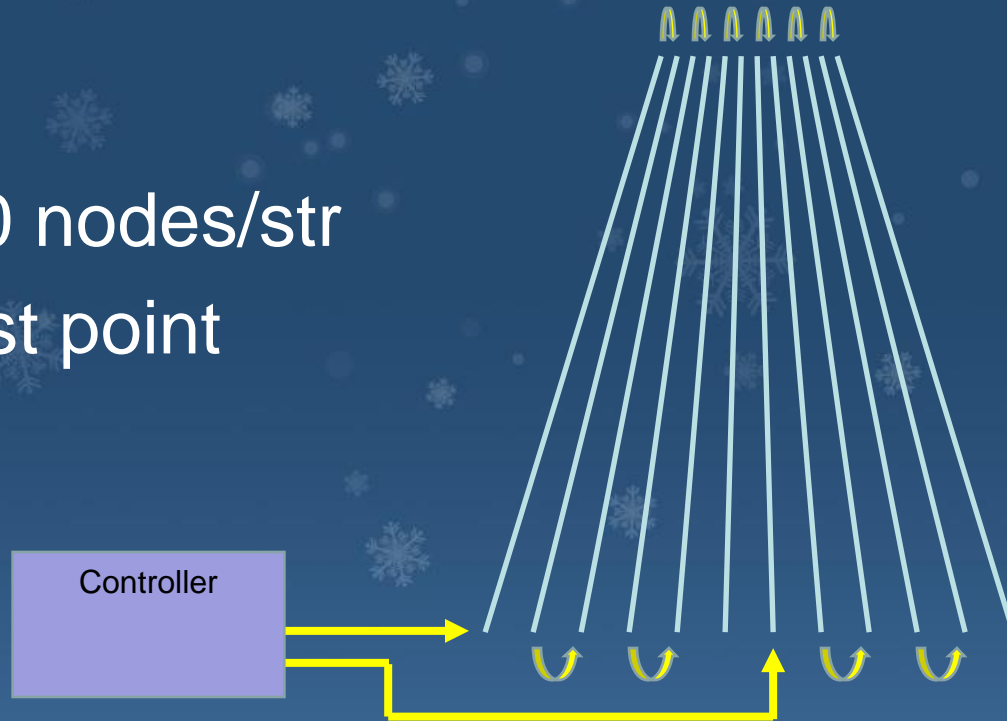


.06 Amps

100%

Props – Mega tree

- 12V Power
- 6 x 90 = 540 nodes/str
- <100 furthest point

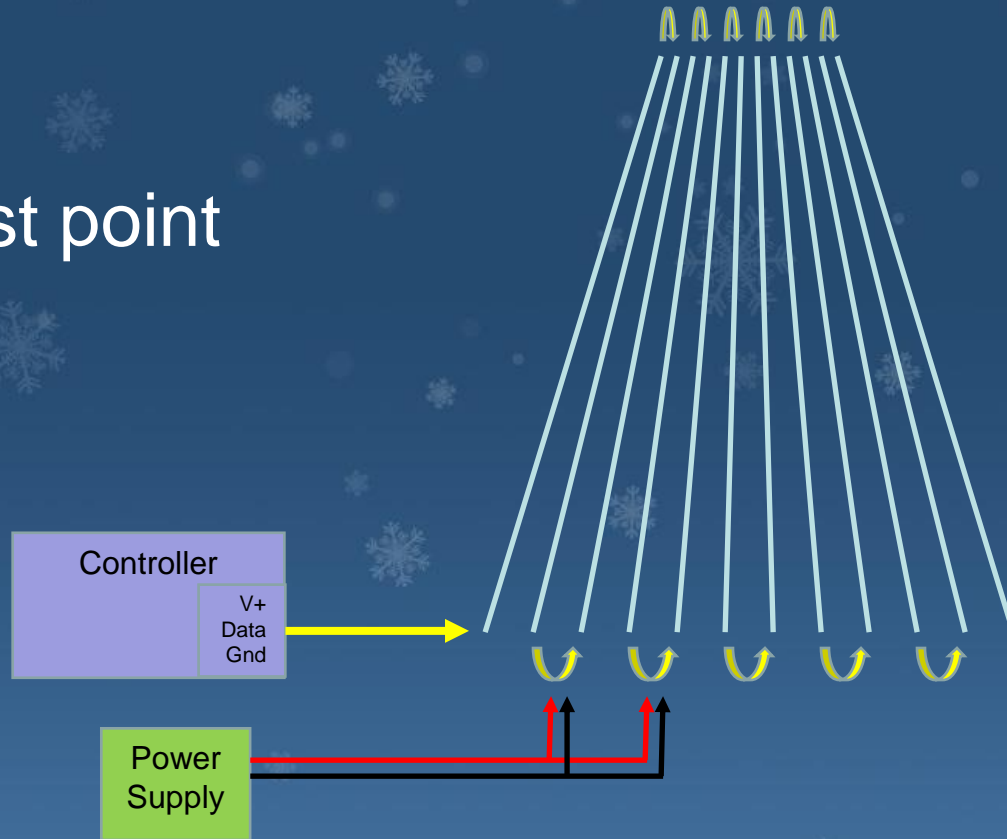


.06 Amps

100%

Props – Mega tree

- 12V Power
- <100 furthest point

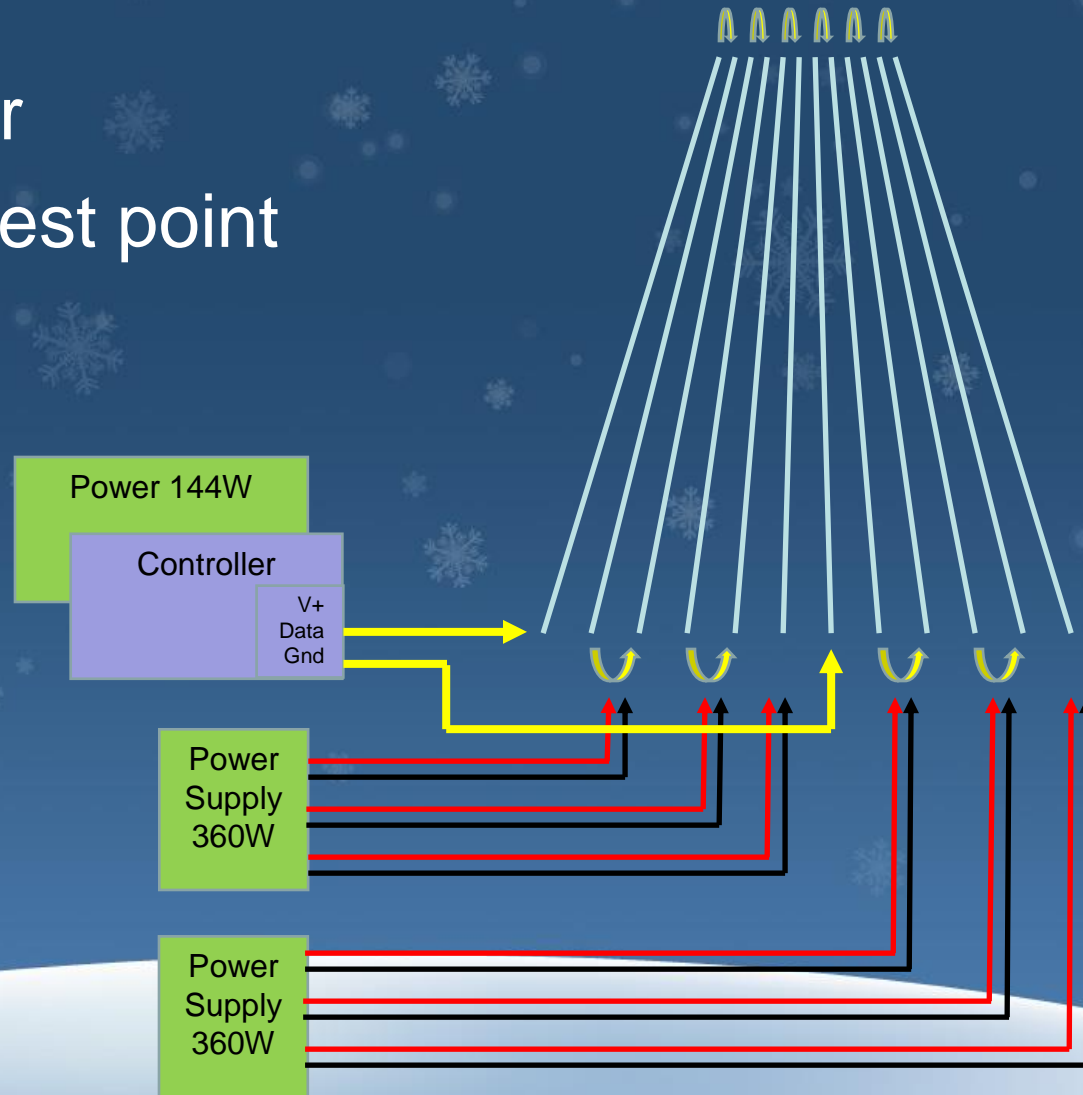


.06 Amps

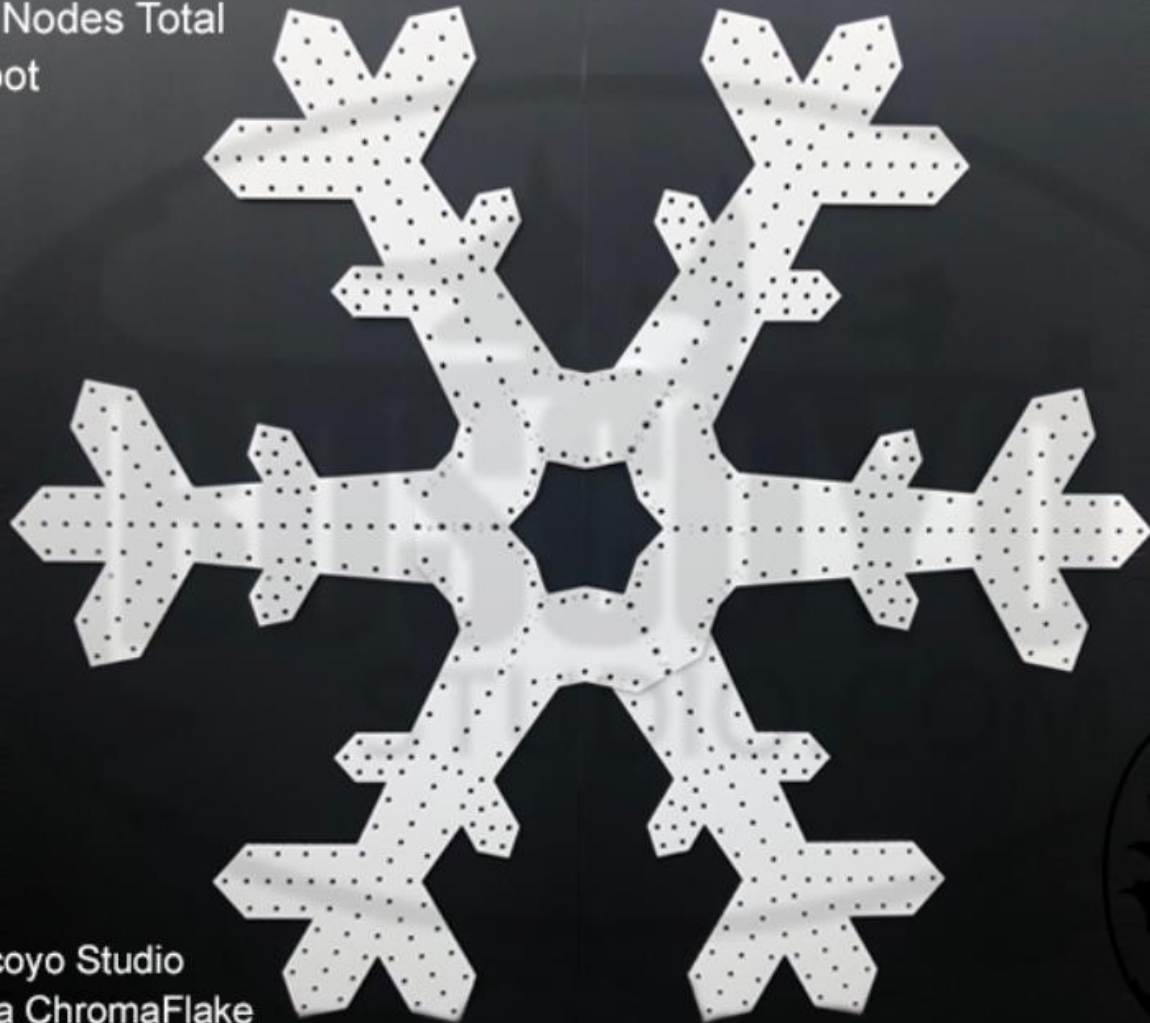
100%

Props – Mega tree

- 12V Power
- <100 furthest point



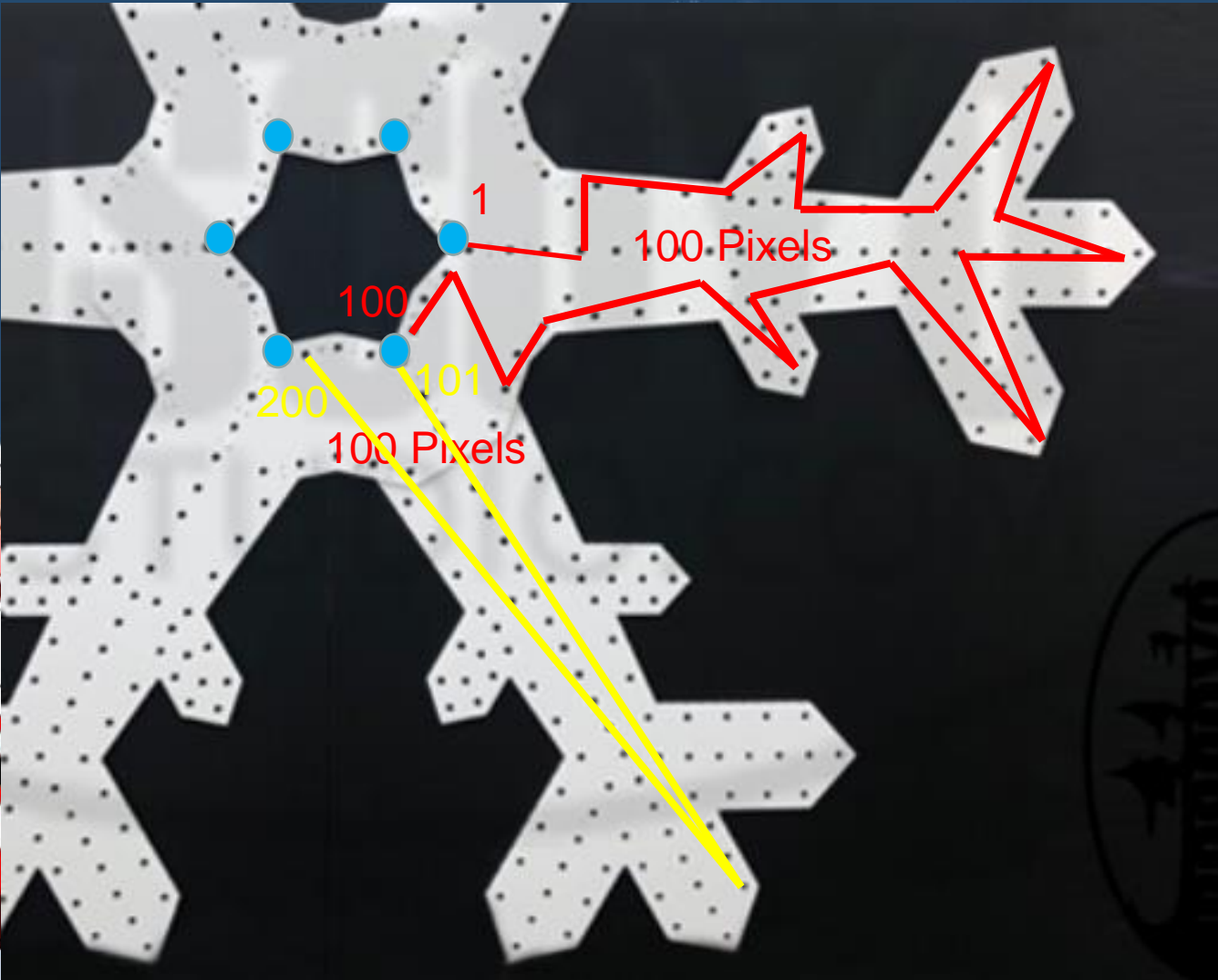
600 Nodes Total
8 Foot



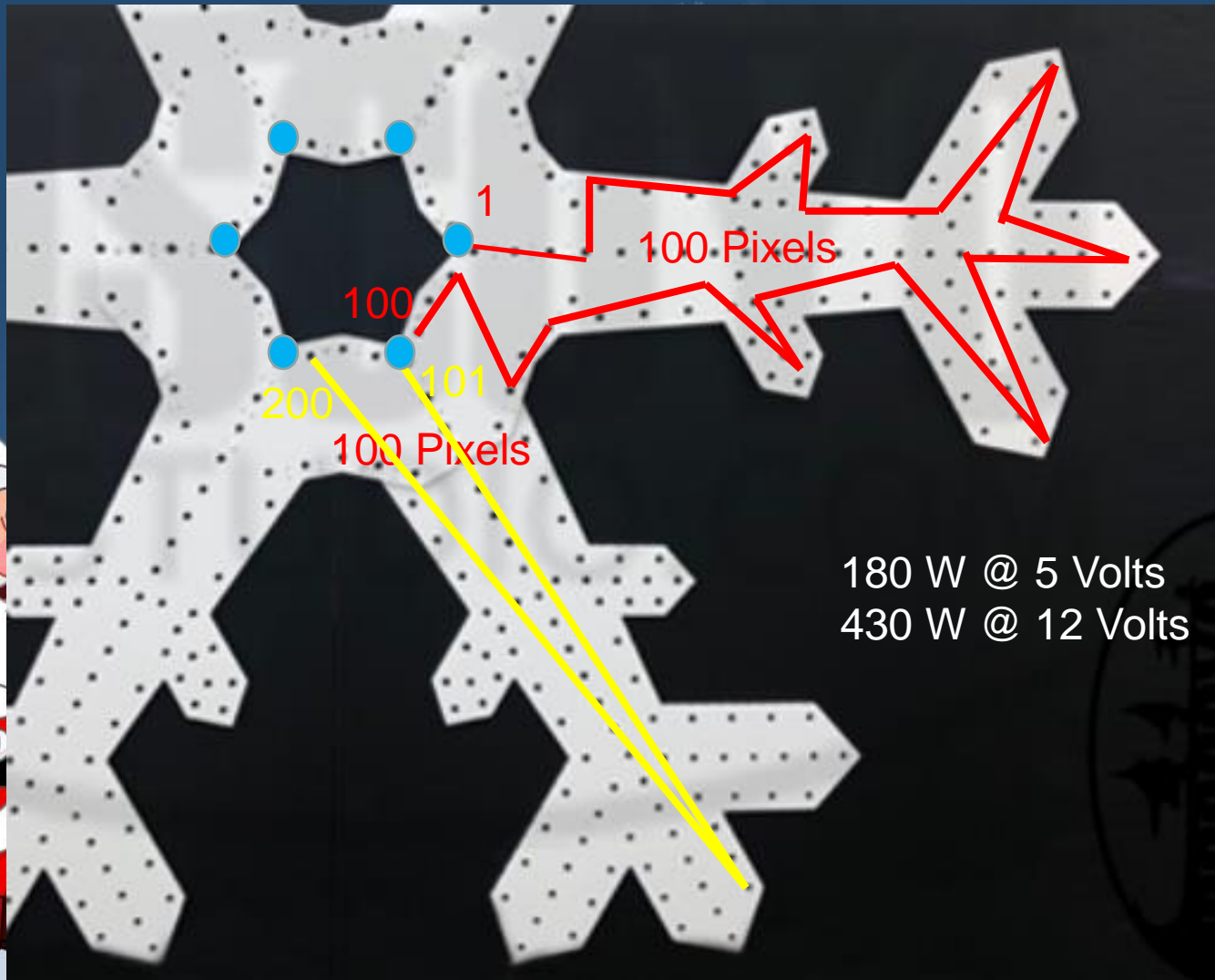
Boscoyo Studio
Mega ChromaFlake



100 Pixels per arm

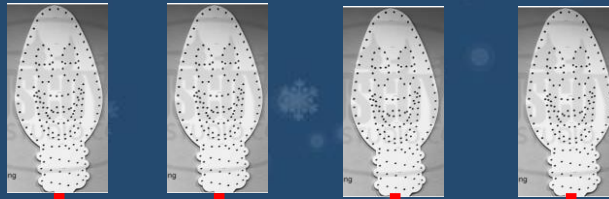


$$600 \times .06 = 36 \text{ Amps}$$



$$170 \text{ pixels} \times .06 = 10.2 \text{ A}$$

18 ga stranded



10 ft

$$.064 \text{ ohms} \times 40\text{A} = 2.56\text{V}$$

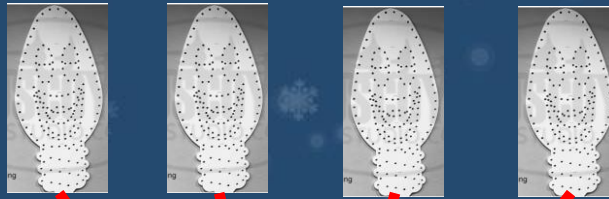
$$40\text{A} \times 12\text{V} = 480\text{W}$$

Power
Supply



$$170 \text{ pixels} \times .06 = 10.2 \text{ A}$$

18 ga stranded



$$10 \text{ ft} \times .064 \text{ ohms} \times 10 \text{ A} = .64 \text{ V}$$

$$40 \text{ A} \times 12 \text{ V} = 480 \text{ W}$$

Power Supply

$$4 \text{ A} \times 120 \text{ V} = 480 \text{ W}$$



.06 Amps

100%

Summary

1. Stay within furthest power injection point (100 for 12V, 50 for 5V)
2. Consider Power injection runs and resistance
3. Monitor your total Wattage per power supply



Questions?



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Voltage, Resistance, Current

$$\text{Volts (E)} = R * I$$

Example:

1 Ohm resistance

20 ft wire

12V lights

3.0 Volt drop

